Coed 6 person Sand Volleyball Rules

The following set of coed volleyball rule modifications have been adapted from the Official UCSD Intramural Volleyball Rules in conjunction with their Sand Volleyball Rules. All rules, violations, and penalties not mentioned by this modification outline shall be covered explicitly in the Official UCSD Intramural Volleyball Rules.

I. Team Size

- A team consists of 6 players (3 women, 3 men). There shall be no limit to the number of eligible players.
- The minimum number of players that can start a game is 4.

IV. Player Position

- Switching after the serve is permissible
  - Player switching can occur only after the ball is contacted on serve.
- Only Front row players may block at the net

V. Length of Match

- Length of match will be determined by the tournament director in regards to time, but the common formats are:
  - One game to 21 points, win by 2 –cap at 25 (Teams switch sides at sum of 15 pts)
  - One game to 15 points, win by 2 –cap at 18 (Teams switch sides at sum of 10 pts)

IX. Ball Handling (Setting)

- Both hands must contact all overhead passes (sets) with two hands simultaneously in a clearly distinct manner.
- The legality of all ball-handling attempts will be at the discretion of the official. His or her interpretation shall be the interpretation that will be used for that match.
- Deep-dish, hesitation, angled-direction, and one-hand sets will always be critically analyzed by the game official.

X. Timeout

- A team is allowed one time-out each game without penalty.
- Time-outs should not exceed 45 seconds.
- While the ball is dead the playing captain may make a request for time out to the official, but requests for time-outs shall not be granted after the official has blown his whistle to indicate readiness for play.